

Revision Series 2024

Edexcel A-Level PE – Paper 2

◆ Notes pages ◆



The EverLearner

How to use this revision session and notes

- Complete this document when doing the live or on-demand revision shows.
- The imagery contained in the notes is designed for you to be able to study the A01 knowledge prior to the live session.
- During the live session, James will guide you through how to use that knowledge in your exam.
- Focus on the skills that James is presenting as much as the content. In most cases, students have a knowledge of the topic but struggle to respond to the command in the question. This is a focus of our revision.
- Complete the notes pages as extensively as possible and, if necessary, return to the show to complete it more than once in order to make the fullest notes possible.
- Have the National Mock Exam to hand and, ideally, your completed, marked version of it.
- Have the **exam infographics** to hand. These will be referred to throughout the show.

My ticklist:

- Notes pages
- Exam infographics
- Exam paper
- Exam mark scheme
- Exam model answers

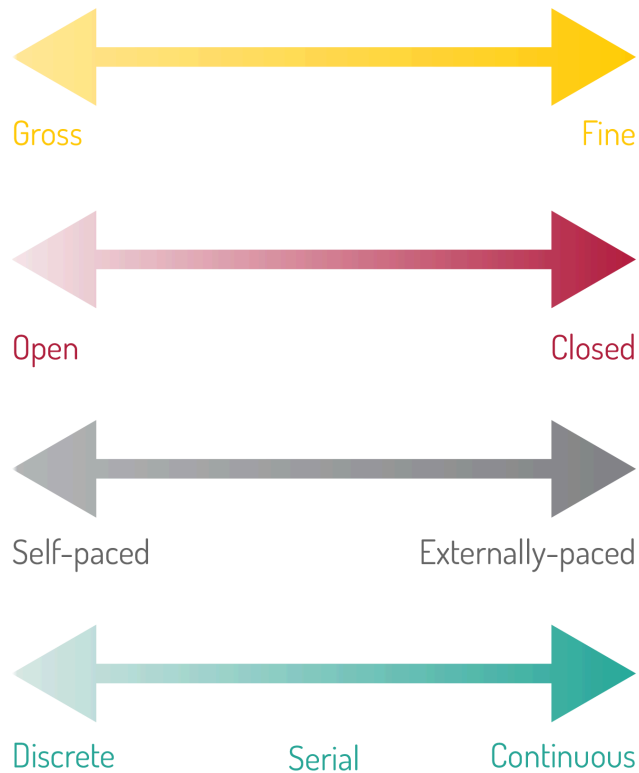
During the live show, we will cover...

Topic 1: Skill classifications.....	3
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We will also cover a wide array of exam skills including command terms for A01, A02 and A03 as well as the extended writing requirements of the paper.

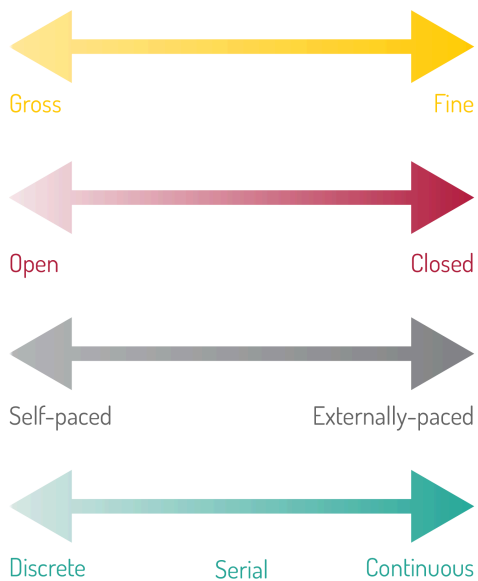
You may also find it useful to study our previous years' revision shows when different samples of content and skills have been developed.

Topic 1: Skill classifications

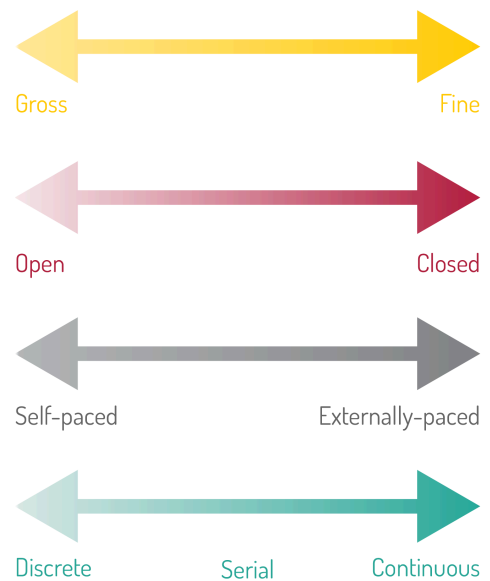


Place the following skills on the four continua:

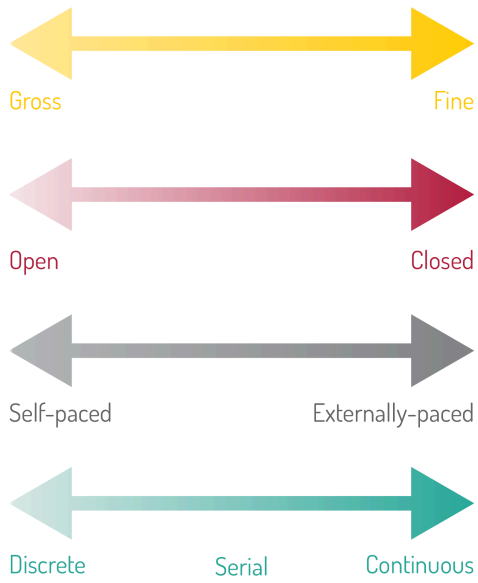
Skill 1 - Dribbling past an opponent in hockey



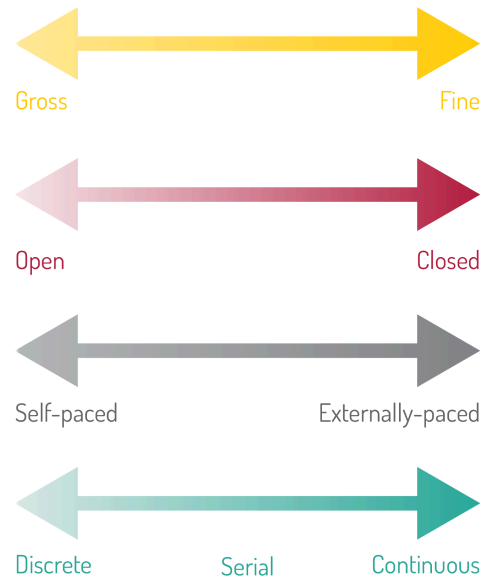
Skill 2 - Swimming front crawl



Skill 3 - Tennis serve



Skill 4 - Throwing a dart



Justify the placement of each skill on each continuum:

Skill	Gross / Fine	Open / Closed	Self-paced / Externally paced	Discrete / Serial / Continuous
1	_____ _____ _____	_____ _____ _____	_____ _____ _____	_____ _____ _____
2	_____ _____ _____	_____ _____ _____	_____ _____ _____	_____ _____ _____
3	_____ _____ _____	_____ _____ _____	_____ _____ _____	_____ _____ _____

Skill	Gross / Fine	Open / Closed	Self-paced / Externally paced	Discrete / Serial / Continuous
4	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____

With the open/closed continuum, we must be able to link to practice environments. Summarise this below:

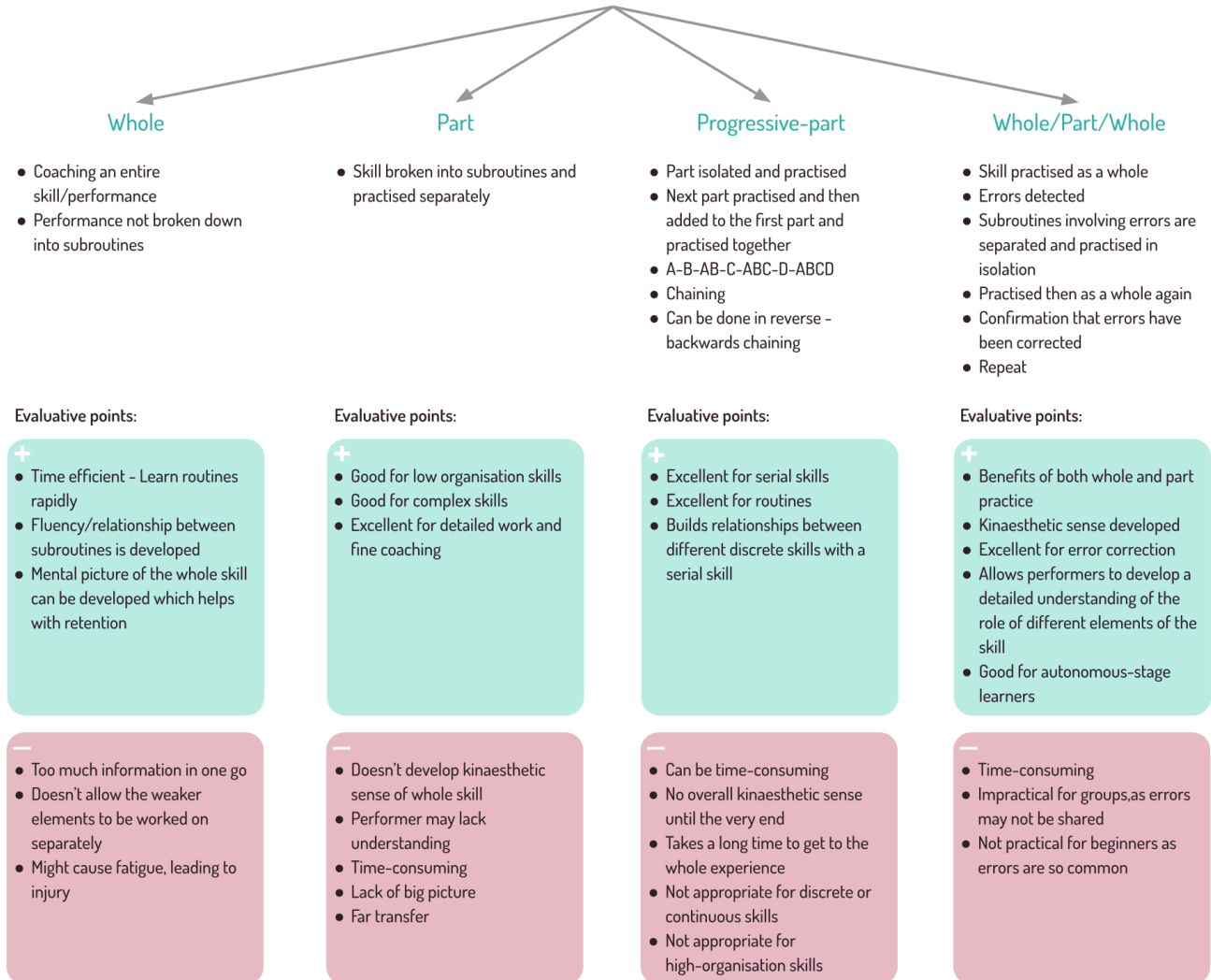
	Open skills	Closed skills
Example 1	_____	_____
	_____	_____
	_____	_____
Example 2	_____	_____
	_____	_____
	_____	_____
Fixed or variable?	_____	_____
	_____	_____
	_____	_____
Massed or distributed?	_____	_____
	_____	_____
	_____	_____
Whole, part, W-P-W or PP?	_____	_____
	_____	_____
	_____	_____

Explain why _____ tends to be practised in a _____ practice environment.

Write your answer and then repeat this process for other skills.

Topic 2: Practice methods and structure

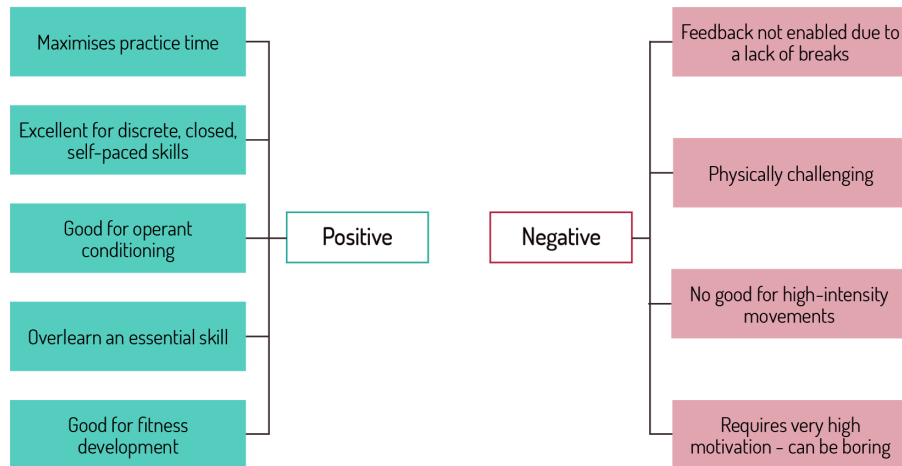
Methods of presenting practice



Massed practice



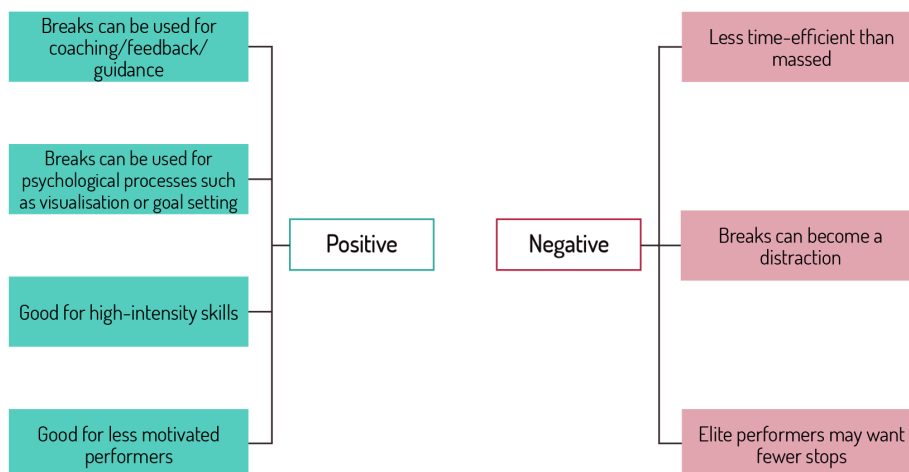
Repeated trials of the skill with no breaks in between



Distributed practice



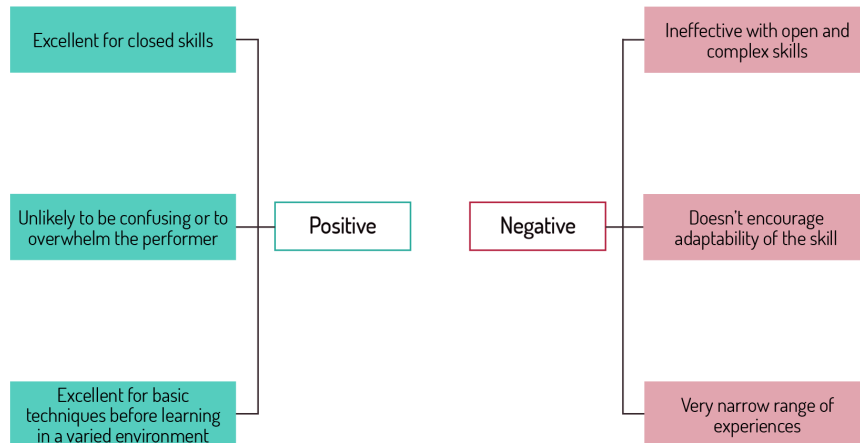
The inclusion of breaks between trials



Fixed practice



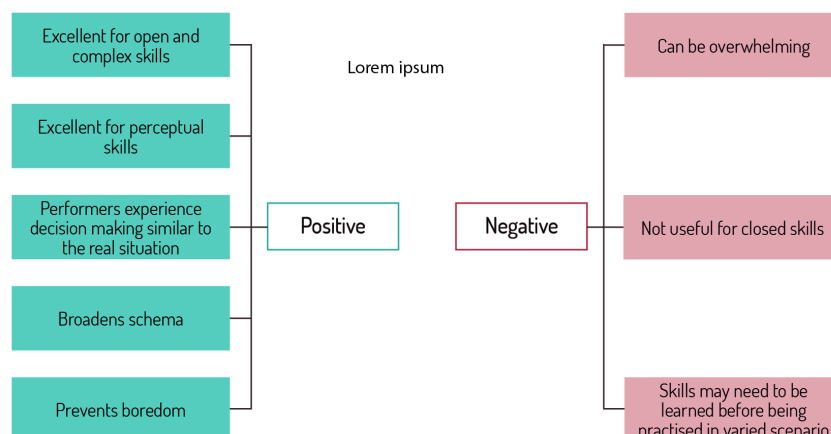
- Stable, predictable practice
- Practice conditions remain unchanging



Variable practice



- Skill practised in a changing environment
- Skills need to adapted

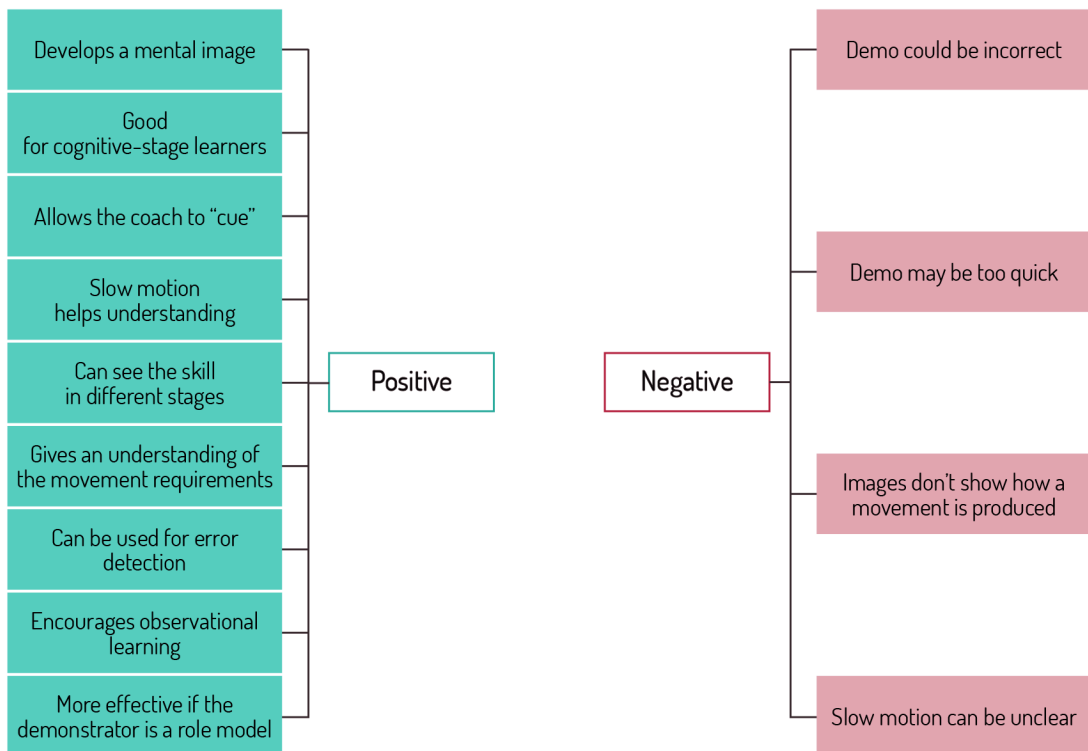


Want to know more?

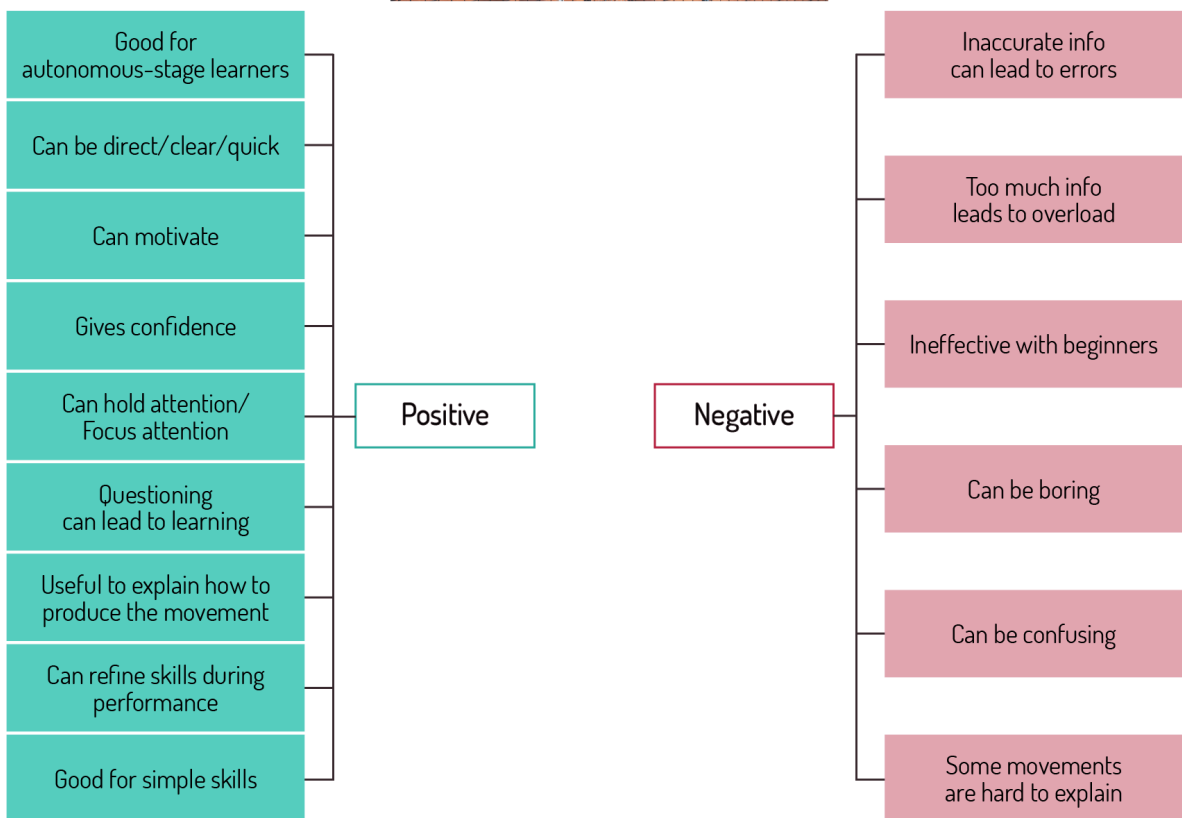
Watch the FREE tutorial "Practice types" and "Practice methods" on [TheEverLearner.com](https://www.theeverlearner.com)

Topic 3: Guidance methods

Visual guidance



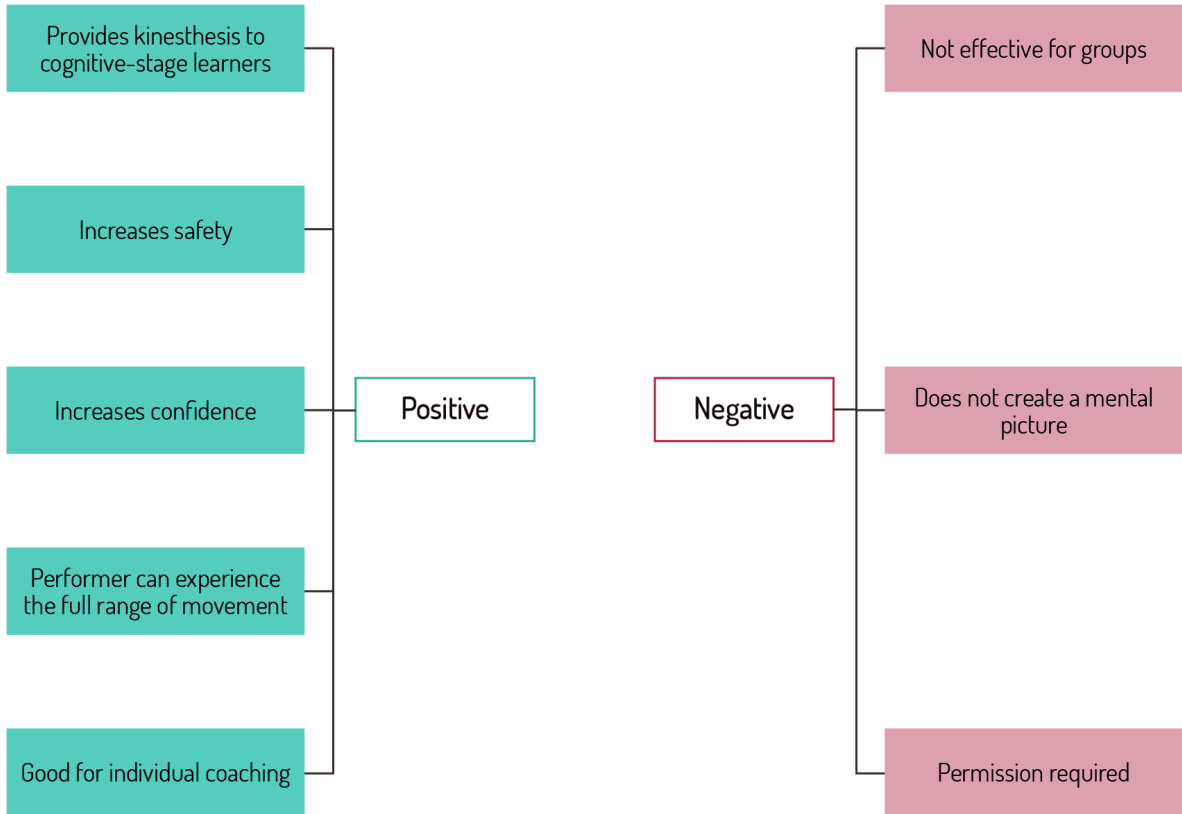
Verbal guidance



Answer this question:

“Cueing” is the process of providing some instructions whilst simultaneously demonstrating a skill. Using your knowledge of different types of guidance, explain why a coach might choose to do this.

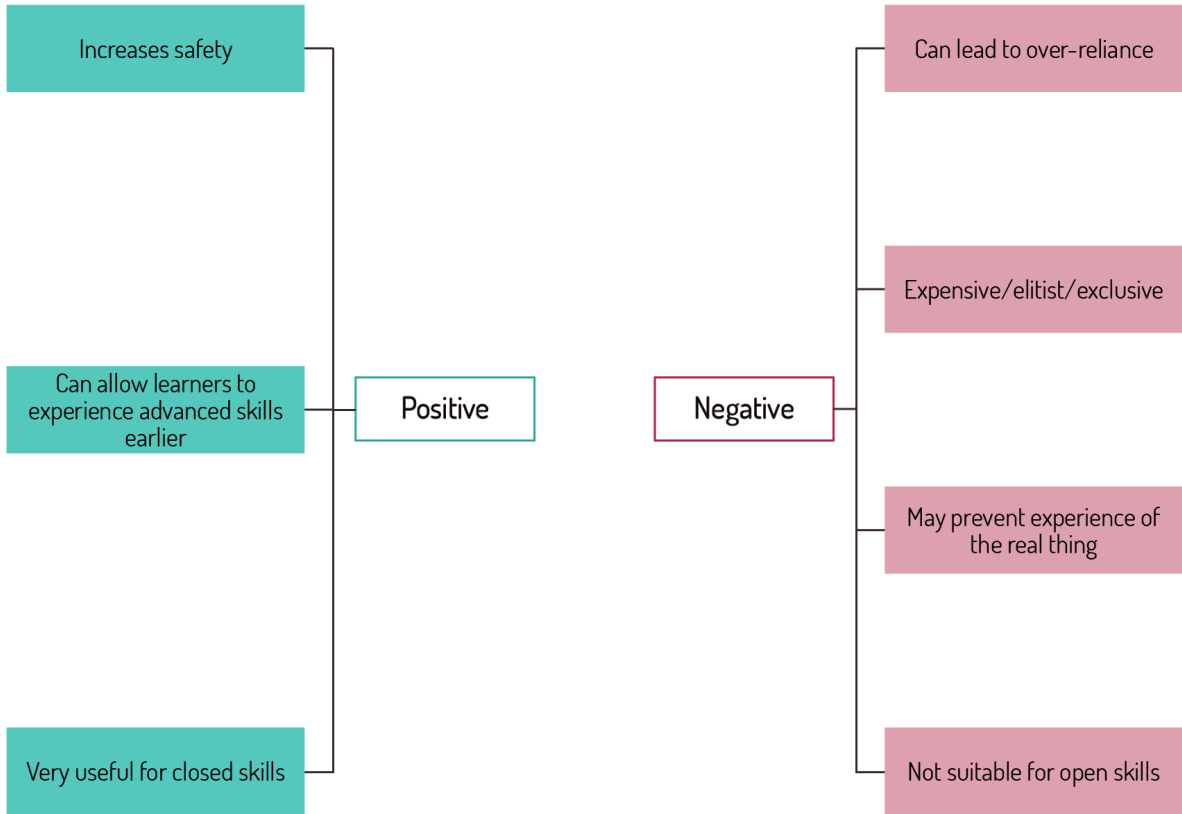
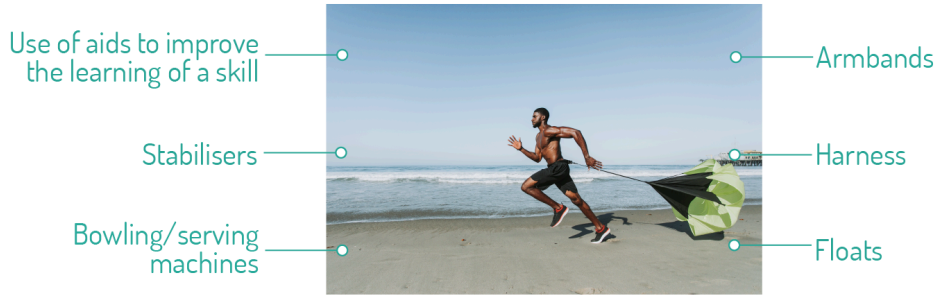
Manual guidance



Answer this question:

Evaluate the use of manual guidance when coaching children to learn to swim.

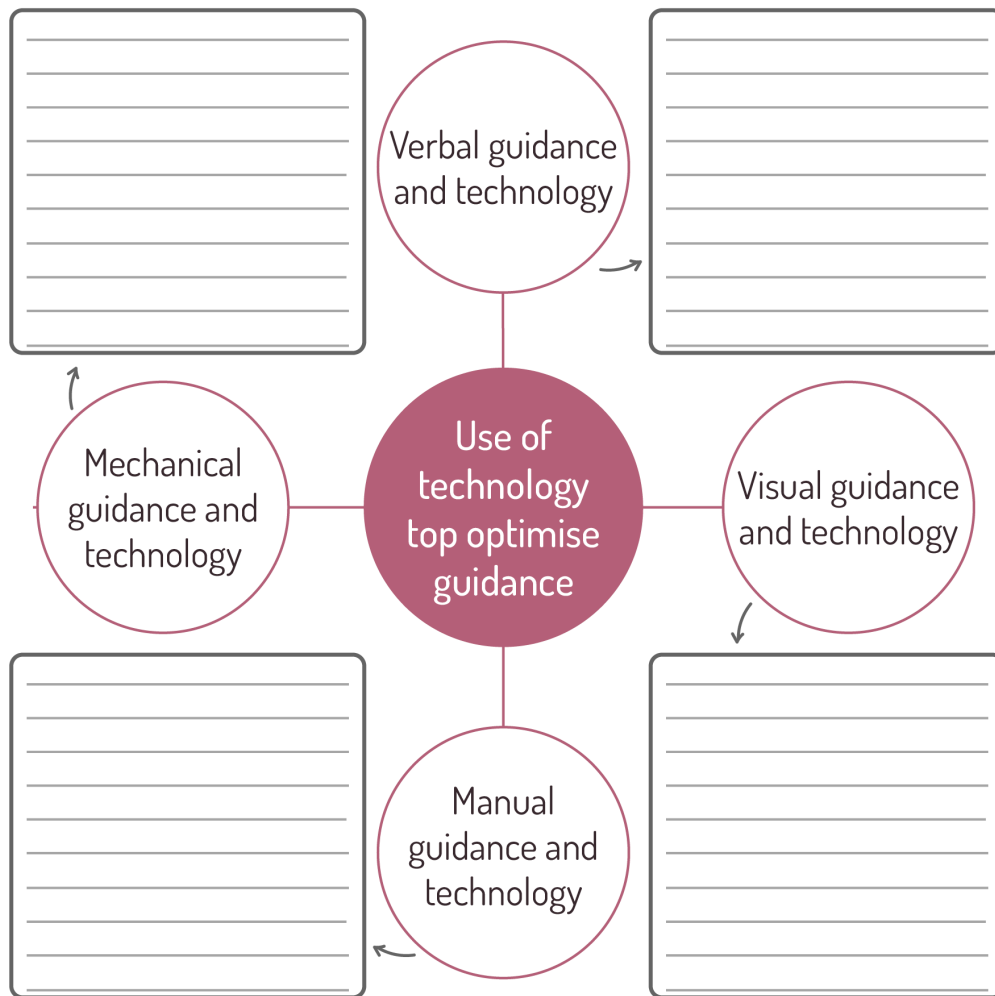
Mechanical guidance



Answer this question:

Evaluate the use of manual guidance when coaching children to learn to swim.

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Be prepared to analyse.

If you were to be asked to “Analyse the impact of technology on guidance.” How would you structure your answer?

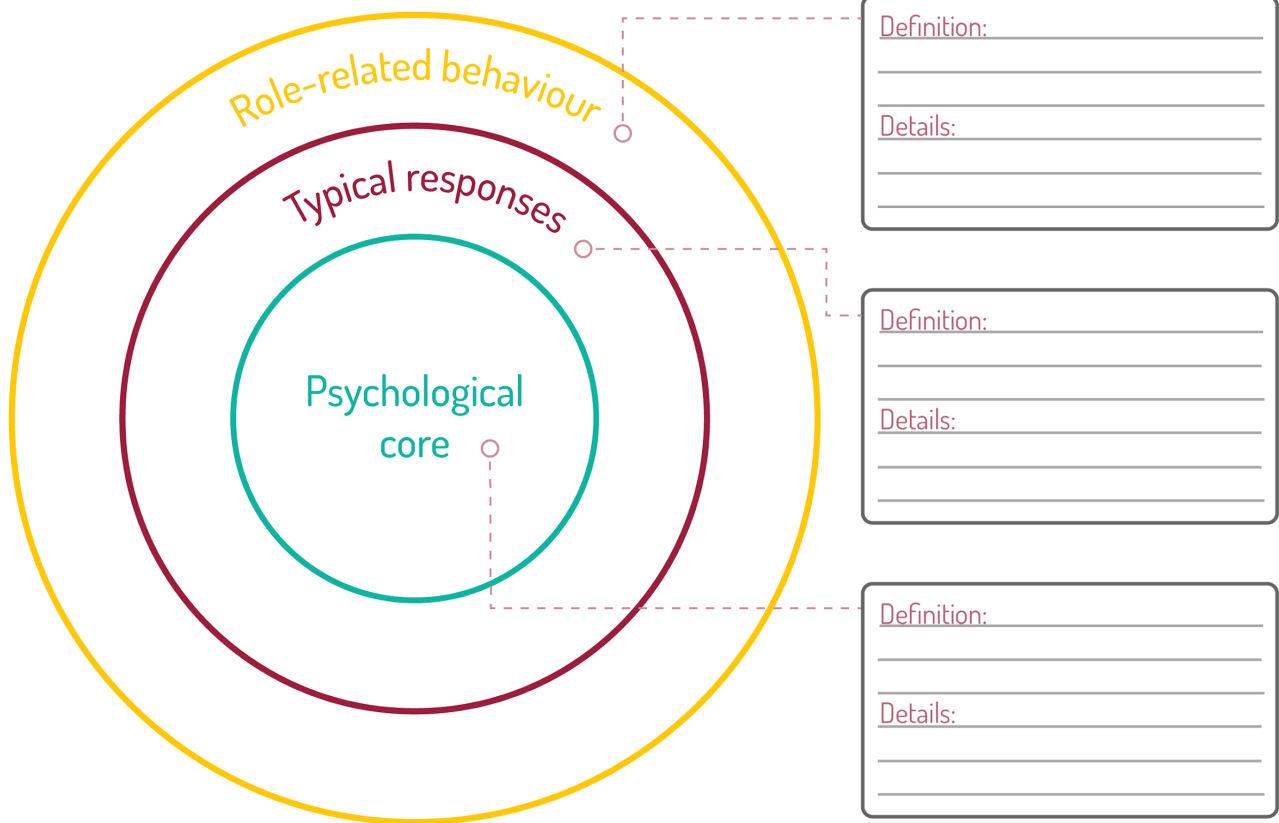


Want to know more?

Watch the FREE tutorials “Guidance” and “Guidance and technology” on [TheEverLearner.com](https://www.theeverlearner.com)

Interactionist Approach

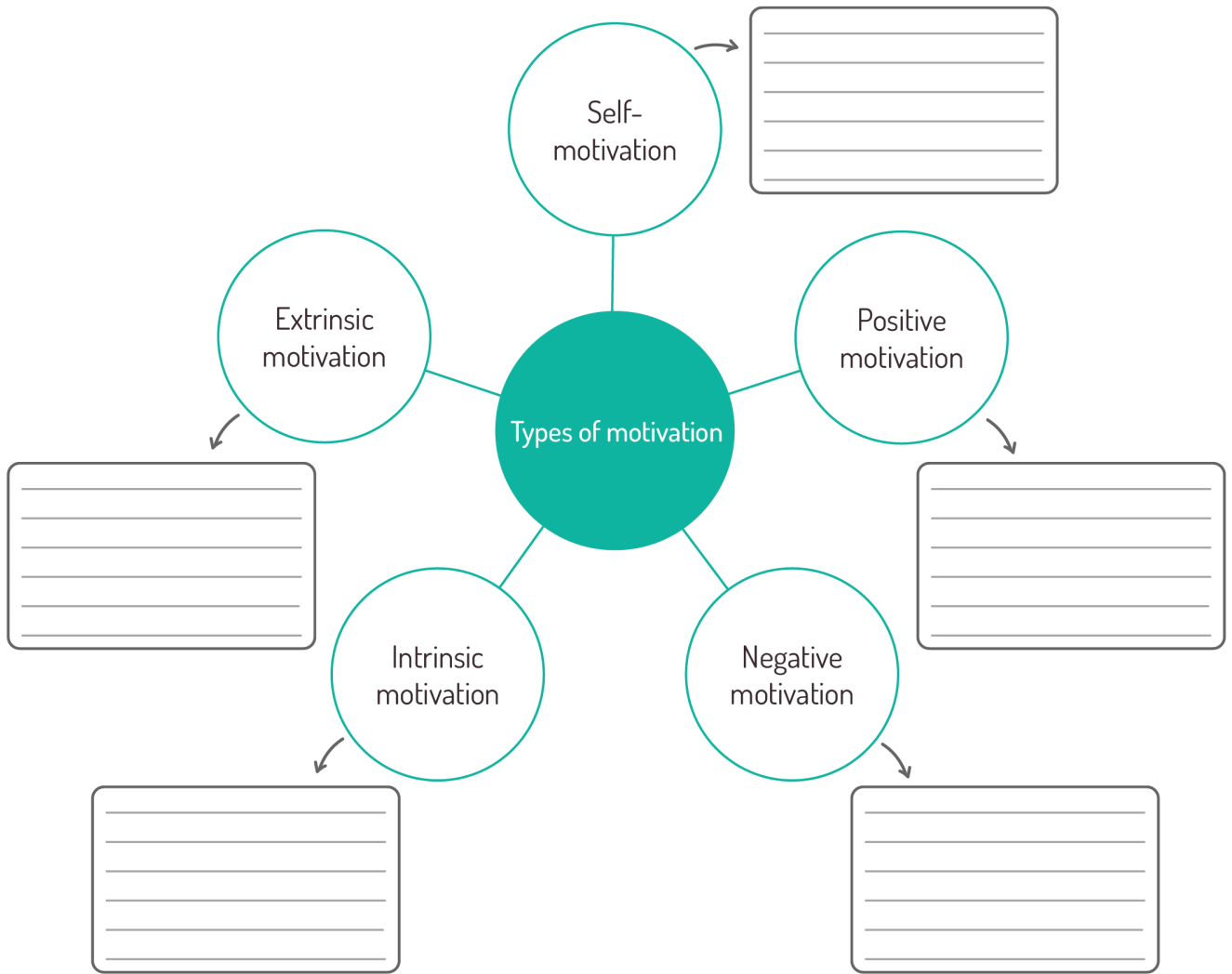
$$B = f(P \times E)$$



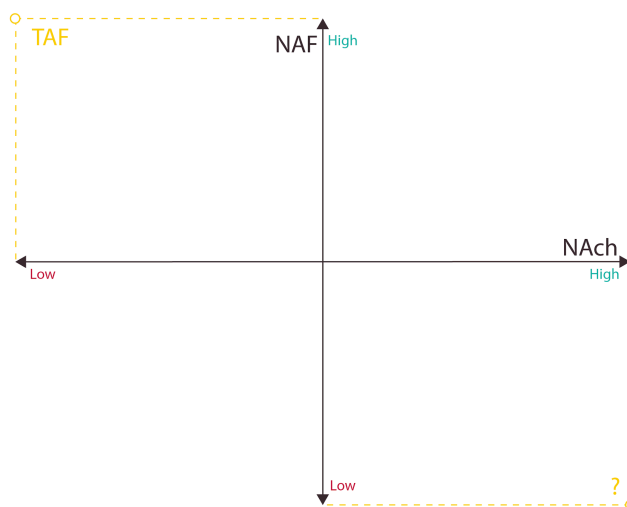
Want to know more?

Watch the FREE tutorials "Personality 1" and "Personality 2" on [TheEverLearner.com](https://www.theeverlearner.com).

Topic 5: Motivation



Achievement Motivation



Type	Characteristic	Example of behaviour	Example in a game
NAch	Likes to take risks	Approach behaviour in 50-50 situations	A hockey player choosing to take the final penalty shuffle in a shoot-out (if they miss, they would still take the final penalty shuffle next time)
NAch			
NAch			
NAF			
NAF			
NAF			



Want to know more?

Watch the tutorials "NACH and NAF" and "Goal setting" on [TheEverLearner.com](https://www.theeverlearner.com) (subscribers only).

Topic 6: Popular recreation

Pre-industrial Britain					
Gender	Law and order	Education and literacy	Availability of time	Availability of money	Availability of transport
<ul style="list-style-type: none"> Primarily masculine pursuit Lower-class activities based on male characteristics like strength and force Women did take part in smock racing Women did take part in cricket Women did take part in upper-class pursuits like real tennis 	<ul style="list-style-type: none"> Undeveloped system of law and order Law of nature prevailed in the countryside Authorities tried to ban violent sports like mob football but were ineffective Allowed mob games to be violent These were the reason upper classes played separately 	<ul style="list-style-type: none"> Lower class was uneducated Upper-class men were literate Largely illiterate society No national education system Lack of rules based on low literacy rate Games passed on by word of mouth and by experience Only upper classes played codified games like real tennis 	<ul style="list-style-type: none"> Society was agrarian Lower class followed the agricultural calendar Lack of time due to long working hours Festivals/holy days/wakes provided opportunities for sport Upper classes had extensive free time Upper class engaged in activities like fox hunting throughout a season 	<ul style="list-style-type: none"> Lower classes had very little money, which led to a subsistence lifestyle Sports were basic and simple No specialist equipment Resources were natural and freely available Lower classes had no dress code Upper classes had disposable income Sports such as real tennis had specialist facilities and equipment Upper class had a strict dress code 	<ul style="list-style-type: none"> Lower classes had little transport available, so games were localised Many games were isolated and unique No rail network yet Upper classes could travel by carriage/horse Games spread and became national/international, such as real tennis

Upper-class sport	Lower-class sport
<ul style="list-style-type: none"> Time-consuming Rule-bound Wagering Distinct from lower class Civilised Equipped Regular 	<ul style="list-style-type: none"> Occasional Simple/Unwritten rules Wagering Uncivilised/Rowdy/Violent Natural resources and limited equipment Infrequent Rural Occupational Unlimited team size Masculine in nature Force-based

SECTION B: Social Principles

12. Outline the characteristics of real tennis and what sets it apart from other sports played at the time.

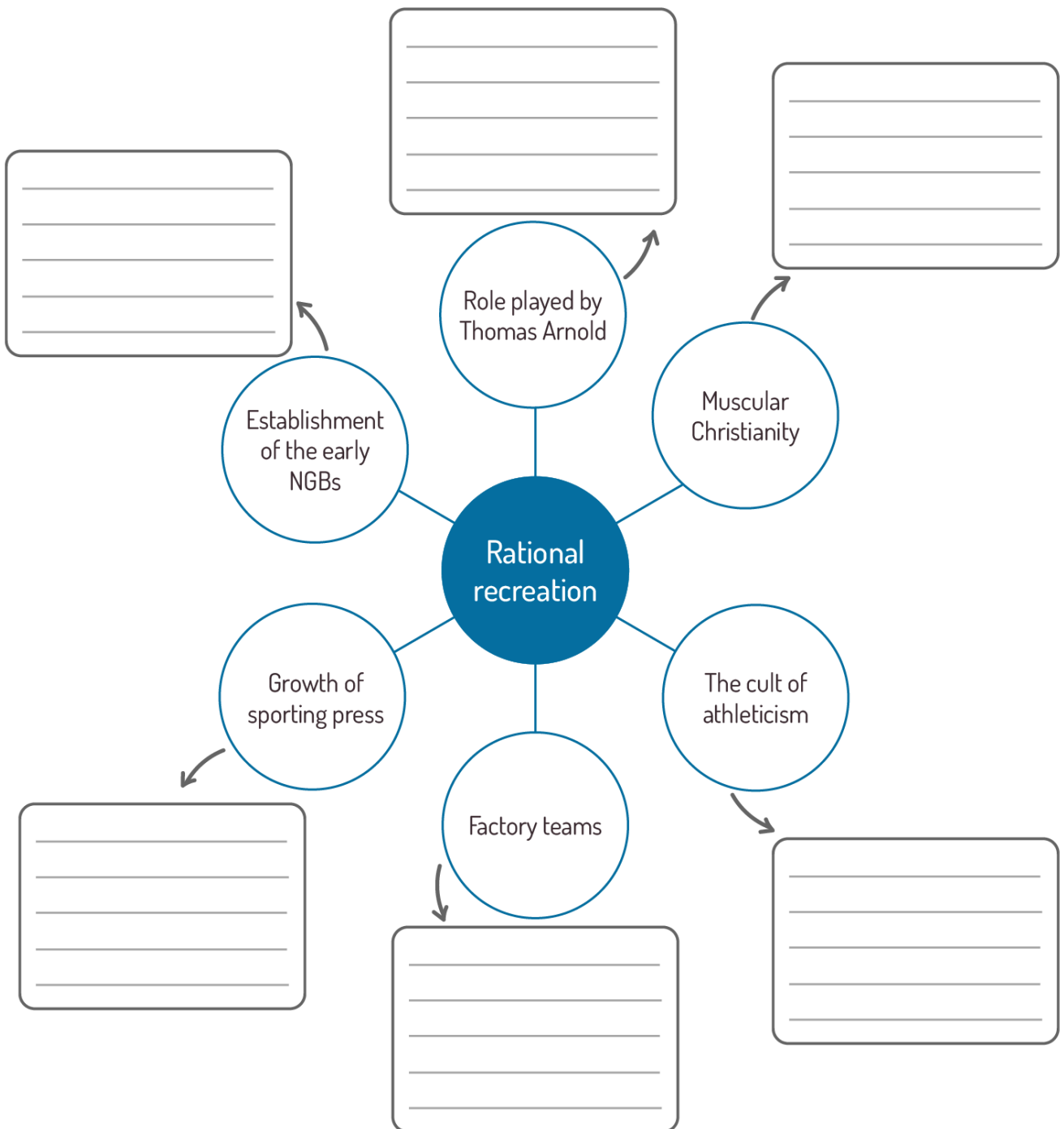
Marks: [2]

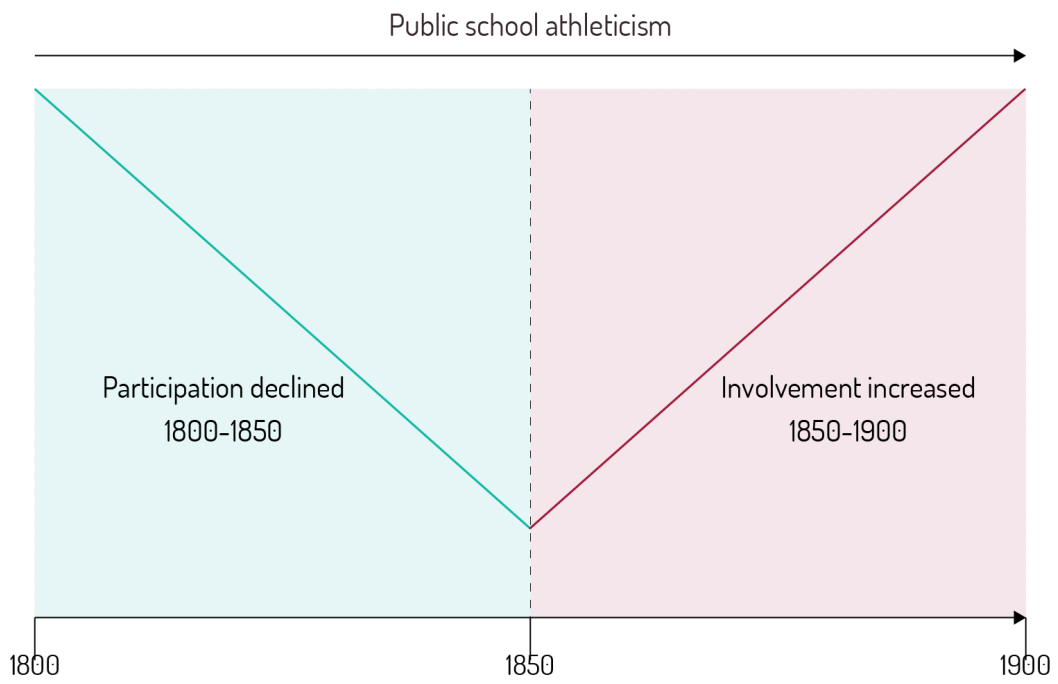


Want to know more?

Watch the tutorial "Popular recreation" on [TheEverLearner.com](https://www.theeverlearner.com) (subscribers only).

Topic 7: Development of rational recreation





A large rectangular area with horizontal lines, intended for student notes or answers.

13. Describe the emergence of national governing bodies in the 19th century.

Marks: **[3]**



Want to know more?

Watch the tutorials "Impact of industrialisation" and "Rational recreation" on [TheEverLearner.com](https://www.theeverlearner.com) (subscribers only).

Topic 8: WADA

