

Revision 2025

Edexcel A-Level Paper 2 Student Notes



Recommended



Before the revision session

Complete the 2025 National Mock Exam Essential



During the revision session

Complete the notes

Recommended



After the revision session

Review with your teacher



Hot Topic 9: Schema theory

9. The image shows the componen missing components.	its of Schri	nidt's schema theory.Ider	tify the two
Schmid	t's Schema The	eory (1975)	
Recall schema	1. Initial conditions	2. Response specification	
	Effec		
Recognition Schema	А	В	
A: B:			
			Marks: [2]
10. Initial conditions and response Schmidt's model. Describe recall schema.	specificat	ion form recall schema	as part of

Schmidt's Schema	Theory (1975)
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Recall schema	1. Initial conditions	2. Response specification
		ector anisms
Recognition Schema	А	В

Initial conditions is the ______ with all stimuli in the environment. This is characterised by ______. Response specification is ______ in order to address the specific situation. Therefore, it is based on the ______. Marks: [3]



Be prepared to analyse this model.

Sketch the format of an 'Analyse' response for Schmidt's model. James will guide you through this.



Hot Topic 8: Impact of globalisation

14. Summarise **four** ways in which globalisation has had a positive impact on sport.

Globalisation caused a massive increase in	, including whole
In association, players and	coaches are able to benefit from the
	For this reason,
and	their performances
are generating.	
	Marks: [4]

Spreading of the knowledge and customs of sport across the world

or

Growing interdependence of the world's economies, cultures and populations; brought by cross-border trade in goods services, technology, investment, people and sport.

or

Changes in sport reflect global changes and impacts on performers, providers and spectators.



Diffusion of sport:

Improved facility standard

scale world cup

• Greater availability of competition such as a larger

Diffusion of sport:	
Diffusion of sport: British empire Education movement spreads games Undus- trialisation spreads games trialisation spreads games commerce.	
Positive effects	Negative effects
Labour migration - better standards	Increase in deviancy
• Rise of multi-media access	⊖Win-at-all-costs attitude will occur
€24/7 access	Performer earnings outstrip value
• Better coverage with improved technology	Spectator costs rise disproportionately
Commercial interests sold through the TV audience	Potential withdrawal of sponsorship and TV revenue
Pay-per-view increases funding in a wider range of sports such as boxing and MMA	Overseas players limits homegrown talent
Americanisation moves sport into an entertainment medium	Loss of traditional structures of nationality and representation. International athletes can switch home nation.
•New, exciting formats to suit TV audience	Home fans might lose out on internationalisation of a fixture list.
<table-cell-rows> Changes to team names</table-cell-rows>	Player burnout from excessively long seasons and travel

 International market exploitation - summer tours to Asia and Americas

Positive effects
$oldsymbol{ heta}$ World sports attracted to other countries
• Overseas players increasing standards
More spectators
• Better player recruitment
Increase in the number of live games shown worldwide
Player trade from developing countries brings wealth and prestige



Hot Topic 5: Aggression and assertion

11. Examine the aggressive-cue hypothesis **and** the strategies to reduce aggressive behaviours by performers in sport. Use your knowledge and understanding from across the course of study to answer this question.

Marks: [15]



- When aroused, the presence/absence of an aggressive cue determines whether aggression is more/less likely.
- Aggressive cues can be weapons/objects/nature of the game/places/people/nature of the event/perceived unfairness/witnessing violence.
- +
- Clearly shows how environmental influence plays a role in aggression.
- Aggressive cues can be highly personal/individual.
- Explains why frustration doesn't always lead to aggression.

Aggression does not always occur in the presence of an aggressive cue.

- Aggressive cues could be very different/specific meaning the theory is complex.
- Does not take traits into account.

The aggressive-cue model suggests that in sporting environments, performers may have aggressive cues. These cues have the tendency to increase arousal, although it's worth mentioning that some actually decrease arousal. If we assume that a performer's arousal has increased, an aggressive cue within the environment can increase the probability of aggression occurring. For example, if an ice hockey player becomes frustrated by the situation and experiences higher arousal, the presence of a hockey stick as an aggressive cue can increase the chance of that player using the stick to hook an opponent or to strike them. If the stick had not been there, the aggressive action would have been less probable. This links to ______

In the absence of an aggressive cue, the aggressive act is less likely. Returning to our hockey player, if they have dropped their stick and it is not in their hands, at the moment of peak arousal, the aggressive act is less likely to happen. Perhaps they skate to their stick, pick it up and, by then, the arousal has dissipated. According to ______

Aggressive acts must be punished in sport. This relates to the three modes of ______, with punishment being a method of removing a typical response to a stimulus. An absence of this type of ______ could form an inappropriate and aggressive bond between a stimulus and an aggressive act. This is known as ______. A coach could sub off an aggressive player and allow their arousal recovery to occur. The problem is that the subbed player may feel embarrassed and this would affect their triadic model of ______ for the remainder of the game. Their ______ could become negative. Other long term approaches are to positively ______ non-aggressive role models through praise and exemplification. Finally, a player could use thought stopping and imagery in order to prepare for aggressive experiences and prevent them from being realised. It's worth remembering that visualisation is not just for performance, it can be a visualisation of conflict and how to deal with it.



